

- Q1. What is the difference between global variables and local variables? 2
- Q2. Write the names of the header files to which the following belong --- 1  
 i) strcmp( )      ii) fabs( )
- Q3. Find the output of the following program ----- 3
- ```
#include<iostream.h>
Struct PLAY
{ int Score, Bonus;
};
void Calculate(PLAY &P,int N=10)
{ P.Score++;
  P.Bonus+=N ;
}
void main ( )
{ PLAY PL = { 10,15} ;
  Calculate(PL,5) ;
  cout<<PL.Score<<" : "<<PL.Bonus<<endl ;
  Calculate(PL);
  cout<<PL.Score<<" : "<<PL.Bonus<<endl ;
  Calculate(PL,15);
  cout<<PL.Score<<" : "<<PL.Bonus<<endl;
}
```
- Q4. Find the output of the following program ---- 2
- ```
#include<iostream.h>
#include<ctype.h>
void Encrypt(char T[])
{ for (int i = 0;T[i]!='\0';i+=2)
  if (T[i]=='A' || T[i]=='E')
    T[i]='#';
  else if(islower (T[i]))
    T[i]=toupper(T[i]);
  else
    T[i]='@';
}
void main()
{
  char text[]="SaVE EArtH"; //the two words in the starting text
  Encrypt(text); //are separated by single space
  cout<<text<<endl;
}
```
- Q5. What do you understand by Data Encapsulation and data Hiding? 2
- Q6. What is the difference between Object Oriented Programming and Procedural Programming? 2
- Q7. Write the names of the header files to which the following belong- 1  
 i) frexp( )      ii) isalnum ( )
- Q8. What do you understand by polymorphism? Give a suitable example. 2
- Q9. Write a function in C++ to combine the contents of two equi-sized arrays A and B by computing their corresponding element with the formulae  $2*A [i] + 3*[i]$  ; where value i varies from 0 to N-1 and transfer the resultant content in the third same sized array. 4

**Q10. Define a class Garments in C++ with the following descriptions:**

**4**

**Private Members:**

<b>GCode</b>	<b>of type string</b>
<b>GType</b>	<b>of type string</b>
<b>GSize</b>	<b>of type Integer</b>
<b>GFabric</b>	<b>of type string</b>
<b>GPrice</b>	<b>of type float</b>

**A function Assign( ) which calculates and assigns the value of GPrice as follows:**

**For the value of GFabric as "COTTON":**

<b><u>GType</u></b>	<b><u>GPrice (Rs)</u></b>
<b>TROUSER</b>	<b>1300</b>
<b>SHIRT</b>	<b>1100</b>

**For GFabric other than "COTTON" the above mentioned GPrice gets reduced by 10%.**

**Public Members**

- **A constructor to assign initial values of GCode, GType, and GFabric with the word "NOT ALLOTTED" and GSize and GPrice with 0.**
- **A function Input( ) to input the values of the data members GCode, GType,GSize and GFabric and invoke the Assign ( ) function.**
- **A function Display ( ) which displays the content of all the data members for a Garment.**

**Q.11 Define a class clothing in C++ with the following descriptions-**

**4**

**Private Members:**

<b>Code</b>	<b>of type string</b>
<b>Type</b>	<b>of type string</b>
<b>Size</b>	<b>of type integer</b>
<b>Material</b>	<b>of type string</b>
<b>Price</b>	<b>of type float</b>

**A function Calc\_Price ( ) which calculates and assigns the value of Price as follows-**

**For the value of Material as "COTTON":**

<b><u>Type</u></b>	<b><u>Price (Rs.)</u></b>
<b>TROUSER</b>	<b>1500</b>
<b>SHIRT</b>	<b>1200</b>

**For Material other than "COTTON" the above mentioned Price gets reduced by 25%.**

**Public Members**

- **A constructor to assign initial values of Code, Type, and Material with the word "NOT ASSIGNED" and size and price with 0.**
- **A function Enter ( ) to input the values of data members Code,Type,Size and Material and invoke the Calc\_Price ( ) function.**
- **A function Show( ) which displays the content of all the data members for a clothing.**